

A simple non-chaotic map generating subdiffusive, diffusive and superdiffusive dynamics

L. Salari¹ L. Rondoni^{1,2} C. Giberti³ R. Klages⁴

¹Dipartimento di Scienze Matematiche, Politecnico di Torino

²GraphenePoliTO Lab, Politecnico di Torino and INFN Sezione di Torino

³Dipt. di Scienze e Metodi dell'Ingegneria, Università di Modena e Reggio E.

⁴Queen Mary University of London, School of Mathematical Sciences

Open Statistical Physics Conference

29th March 2017

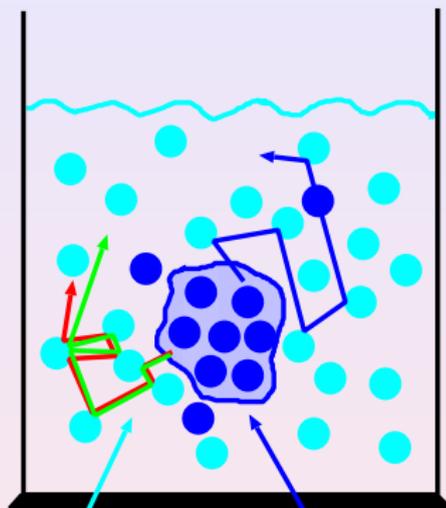


Queen Mary
University of London

Outline

- 1 **Motivation:** chaos, diffusion and polygonal billiards
- 2 **Model:** mimick diffusion in polygonal billiards by a simple non-chaotic map
- 3 **Results:** non-trivial diffusive properties matching to different known stochastic processes

Microscopic chaos in a glass of water?



water molecules

droplet of ink

- dispersion of a droplet of ink by **diffusion**
- **chaotic collisions** between billiard balls
- **chaotic hypothesis:**

microscopic chaos



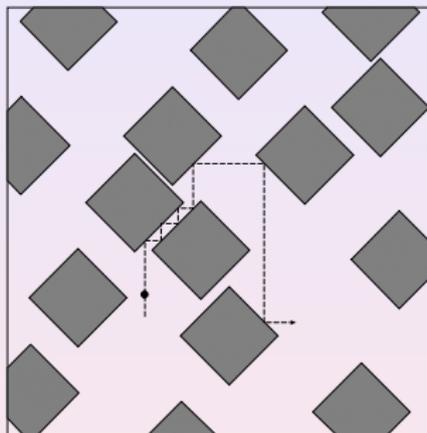
macroscopic diffusion

Gallavotti, Cohen (1995)

P.Gaspard et al. (1998): experiment on small colloidal particle in water; **diffusion due to microscopic chaos** based on positive *pattern entropy per unit time* $h(\epsilon, \tau) \leq h_{KS} = \sum_{\lambda_i > 0} \lambda_i$

The random wind tree model

counterexample:



Ehrenfest, Ehrenfest (1959)

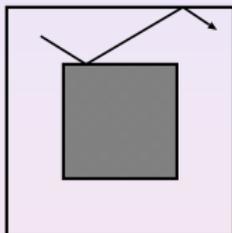
no positive Lyapunov exponent, hence **non-chaotic dynamics**

Dettmann et al. (1999): generates trajectories and $h(\epsilon, \tau)$
indistinguishable from the colloidal particle dynamics

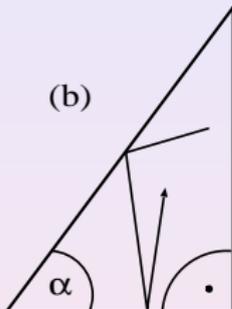
Polygonal billiards

examples:

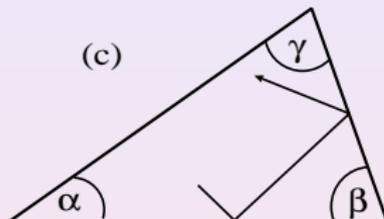
(a)



(b)



(c)



Artuso et al. (1997,2000); Casati et al. (1999)

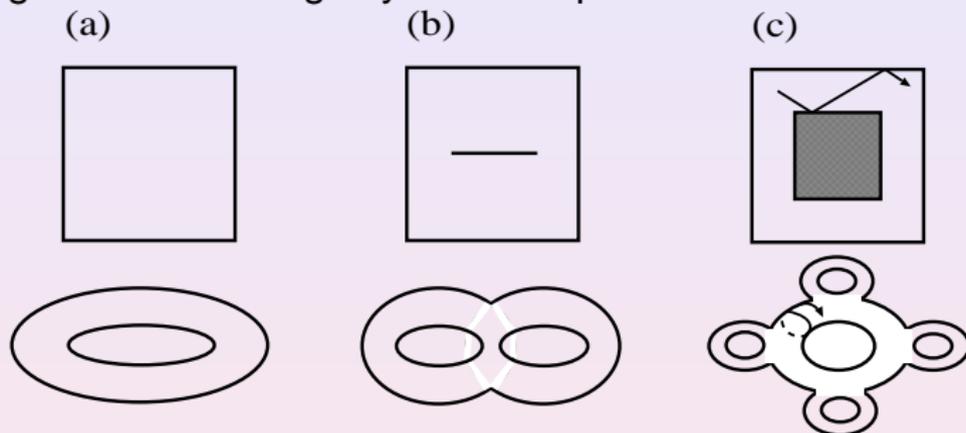
rational billiards: all angles are rational multiples of π

irrational billiards: otherwise

non-trivial ergodic properties: rational billiards are not ergodic;
phase space splits into invariant manifolds wrt initial angle of
trajectory (e.g., Gutkin, 1996)

Pseudointegrability

joining all identical edges yields compact invariant surfaces:

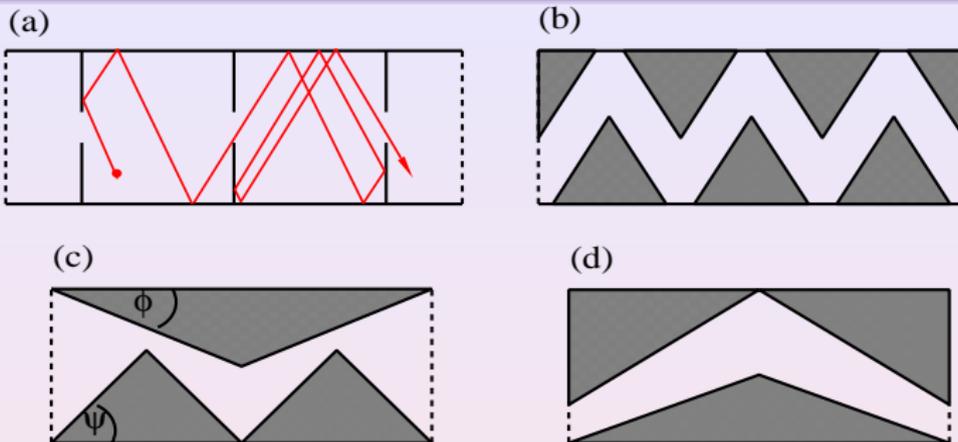


genus $g = 1$: billiard is *integrable*

$g > 1$: **pseudointegrable** (Richens, Berry, 1981); \exists isolated saddles resembling hyperbolic fixed points imposing a 'chaotic character' onto the flow

asymptotic growth of displacement of two trajectories $\Delta(t) \sim t$

Diffusion in polygonal billiard channels

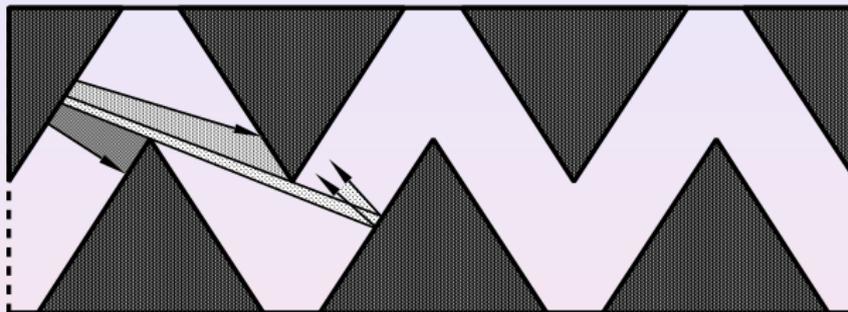


Zwanzig (1983), Zaslavsky et al. (2001), Li et al. (2002)

- **mean square displacement** $\langle x^2 \rangle := \int dx x^2 \rho(x, t) \sim t^\gamma$
- from simulations: **sub-** ($\gamma < 1$), **super-** ($\gamma > 1$) or **normal** ($\gamma = 1$) **diffusion** depending on parameters with partially conflicting results

Alonso et al. (2002), Jepps et al. (2006), Sanders et al. (2006)

Non-chaotic dynamics in polygonal billiards

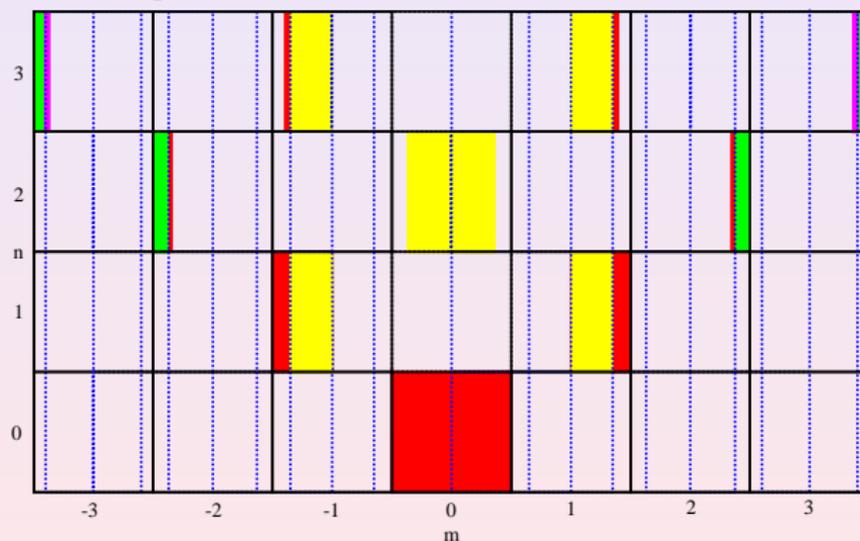


- **zero Lyapunov exponent**: different points separate *linearly* but not *exponentially* in time, hence **non-chaotic dynamics**
- instead, edges of scatterers **slice a beam**: non-trivial diffusion in these channels generated by this mechanism
- slicing is captured by **interval exchange transformations**

Hannay, McCraw (1990)

The slicer map: basic idea

a 1-dim **spatially dependent interval exchange transformation**;
diffusion of a density of points from uniform initial density in
space-time diagram:



again **zero Lyapunov exponent**: slicer points of Lebesgue
measure zero **split** the density; **no stretching**

Definition of the slicer model

- consider a **chain of intervals** $\widehat{M} := M \times \mathbb{Z}$, $M := [0, 1]$ with point $\widehat{X} = (x, m)$ in \widehat{M} , where $\widehat{M}_m := M \times \{m\}$ is the m -th cell of \widehat{M}
- subdivide each \widehat{M}_m in subintervals, separated by points called **slicers**: $\{1/2\} \times \{m\}$, $\{\ell_m\} \times \{m\}$, $\{1 - \ell_m\} \times \{m\}$, where $0 < \ell_m < 1/2$ for every $m \in \mathbb{Z}$ with

$$\ell_m(\alpha) = \frac{1}{(|m|+2^{1/\alpha})^\alpha}, \alpha > 0$$

- **slicer map**: $S : \widehat{M} \rightarrow \widehat{M}$, $\widehat{X}_{n+1} = S(\widehat{X}_n)$, $n \in \mathbb{N}$ with

$$S(x, m) = \begin{cases} (x, m-1) & \text{if } 0 \leq x < \ell_m \text{ or } \frac{1}{2} < x \leq 1 - \ell_m, \\ (x, m+1) & \text{if } \ell_m \leq x \leq \frac{1}{2} \text{ or } 1 - \ell_m < x \leq 1. \end{cases}$$

Main result: Diffusion in the slicer map

Proposition (Salari et al., 2015)

Given $\alpha \geq 0$ and a uniform initial distribution in \widehat{M}_0 , we have

- 1 $\alpha = 0$: ballistic motion with MSD $\langle \widehat{X}_n^2 \rangle \sim n^2$
- 2 $0 < \alpha < 1$: superdiffusion with MSD $\langle \widehat{X}_n^2 \rangle \sim n^{2-\alpha}$
- 3 $\alpha = 1$: normal diffusion with linear MSD $\langle \widehat{X}_n^2 \rangle \sim n$
non-chaotic normal diffusion with non-Gaussian density
- 4 $1 < \alpha < 2$: subdiffusion with MSD $\langle \widehat{X}_n^2 \rangle \sim n^{2-\alpha}$
subdiffusion with ballistic peaks
- 5 $\alpha = 2$: logarithmic subdiffusion with MSD $\langle \widehat{X}_n^2 \rangle \sim \log n$
- 6 $\alpha > 2$: localisation in the MSD with $\langle \widehat{X}_n^2 \rangle \sim \text{const.}$
non-trivial phenomenon

The higher order moments in the slicer

Theorem (Salari et al., 2015)

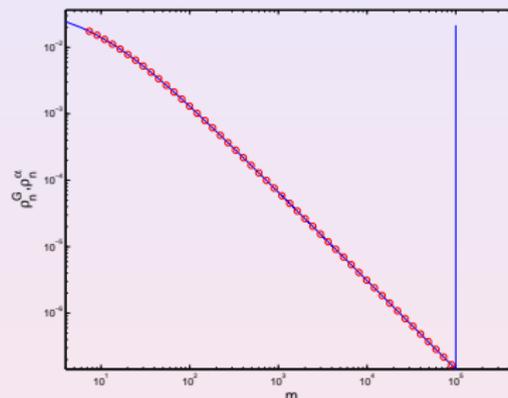
For $\alpha \in (0, 2]$ the moments $\langle \widehat{X}_n^p \rangle$ with $p > 2$ even and uniform initial distribution in \widehat{M}_0 have the asymptotic behavior

$$\langle \widehat{X}_n^p \rangle \sim n^{p-\alpha}$$

while the odd moments ($p = 1, 3, \dots$) vanish.

Example: $\alpha = 1/3$

We have $\langle \widehat{X}_n^\rho \rangle \sim n^{\rho-1/3}$ with **superdiffusion** $\langle \widehat{X}_n^2 \rangle \sim n^{5/3}$;
 plot of **probability to find a particle** in the m -th cell:



blue line: simulations; **red** circles: asymptotics

$$\rho_n^\alpha(m) = \begin{cases} \frac{C_\alpha}{(m + 2^{1/\alpha})^{\alpha+1}}, & m < n \\ 0, & m > n \end{cases}$$

with normalisation C_α ; note **peak** in the traveling area

Matching to stochastic dynamics?

- one-dimensional stochastic **Lévy Lorentz gas**:

point particle moves ballistically between static point scatterers on a line from which it is transmitted / reflected with probability $1/2$

distance r between two scatterers is a random variable iid from the Lévy distribution

$$\lambda(r) \equiv \beta r_0^\beta \frac{1}{r^{\beta+1}}, \quad r \in [r_0, +\infty), \quad \beta > 0$$

with cutoff r_0

→ model exhibits only *superdiffusion*

→ *all moments scale with the slicer moments* for $\alpha \in (0, 1]$
(piecewise linearly depending on parameters)

Matching to stochastic dynamics?

- **Lévy walk** modeled by CTRW theory:

→ *moments* calculated to $\sim t^{p+1-\beta}$ for $p > \beta$, $1 < \beta < 2$:
 match to slicer *superdiffusion* with $\beta = 1 + \alpha$

→ but conceptually a totally *different process*

- **correlated Gaussian stochastic processes**:

modeled by a generalized Langevin equation with a power law
 memory kernel

→ formal analogy in the *subdiffusive* regime

→ but Gaussian distribution and a *conceptual mismatch*

Summary

- **central theme:**
diffusion generated by **non-chaotic dynamics**
- **main result:**
slicer model generates 6 different types of diffusion covering the whole spectrum of **anomalous diffusion**
- slicer might help to explain a **controversy about different stochastic models for diffusion in polygonal billiards**

References

- slicer:

L.Salari, L.Rondoni, C.Giberti, RK, *Chaos* **25**, 073113 (2015)

- review about polygonal billiards: Section 17.4 in

R.Klages, *Microscopic Chaos, Fractals and Transport in Nonequilibrium Statistical Mechanics* (World Scientific, 2007)

